6 Supplementary Material

6.1 Original CLUTRR evaluation

ORIGINAL TEST	lvl.2	lvl.3	lv1.4	lvl.5	lv1. 6	lvl. 7	lvl.8	lvl. 9	lvl.10
proofs (many proof steps)	99.62%	0%	0%	0%	0%	0%	0%	0%	0%
proof steps ("since A-r1-B and B-r2-C then A-r3-C")	99.62%	0%	99.96%	0%	100%	0%	0%	0%	0%
facts (A-r-B)	100%	0.47%	100%	0.83%	100%	0.20%	0.20%	0.10%	0.42%
entities (A)	100%	23.81%	100%	35.72%	100%	26.19%	21.43%	30.95%	30.95%
relations (r)	100%	100%	100%	100%	100%	100%	100%	100%	100%

Table 4: Percentage of the **original test** proof building blocks also present in the training set (composed of levels 2, 4, 6) for all levels. We colored all cells with a value close to 100% to better visualize which building blocks were entirely contained in the training set.

The original CLUTRR data generation framework made sure that each test proof is not in the training set in order to test whether a model is able to generalize to unseen proofs. Initial results on the original CLUTRR test sets resulted in strong model performance ($\sim 99\%$) on levels seen during training (2, 4, 6) but no generalization at all ($\sim 0\%$) to other levels. After further analysis, we noticed that due to the cloze style nature of CLUTRR tasks, the first names representing entities were chosen arbitrarily. This resulted in level-k test set's proof_steps and facts also being in the level-k training set. In addition, level-k test set's entities were mostly seen only in level-k training set. This resulted in a big overlap between training and test sets for examples of the same level, but a weak overlap on other levels as we can see in Table 4.

NAMED TEST	lv1.2	lvl. 3	lvl. 4	lvl.5	lvl. 6	lvl. 7	lvl. 8	lvl. 9	lvl. 10
proofs	2.13%	0%	0%	0%	0%	0%	0%	0%	0%
(many proof steps)	2.1370	070	070	070	070	070	070	070	070
proof steps									
("since A-r1-B	2.13%	0%	1.33%	1.74%	1.42%	1.80%	1.38%	0.99%	1.40%
and B-r2-C	2.13%	070	1.55%	1.7470	1.4270	1.00%	1.36%	0.99%	1.40%
then A-r3-C")									
facts (A-r-B)	15.48%	5.52%	6.77%	10.92%	6.38%	9.63%	10.51%	10.33%	8.33%
entities (A)	100%	100%	100%	100%	100%	100%	100%	100%	100%
relations (r)	100%	100%	100%	100%	100%	100%	100%	100%	100%

Table 5: Percentage of the **Named test** proof's building blocks also present in the training set (composed of levels 2, 4, 6) for all levels. We colored all cells with a value of 100% to better visualize which building blocks were entirely contained in the training set

In our case, the entity names are important to evaluate systematic generalization. We want to evaluate the capacity of a model to generalize to new facts, proof_steps, and proofs, but keeping the entities and relations the same. We thus modified the original CLUTRR dataset to select test entities according to entities present in the training set. We devise a test set that uses all relations and entities from the training set but new facts, proof_steps and proofs for all levels. We call this dataset the *Named* data: all entities are referred by their original first name. Train and test overlap percentages between all building blocks are in Table 5.

Given as input the story and the query followed by the proof trigger token ("<STORY> [story] the naive most-frequent-relation (**mfr**) baseline. <QUERY> [query] <PROOF>") the model generated the corresponding proof ans answer. We report

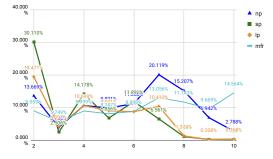
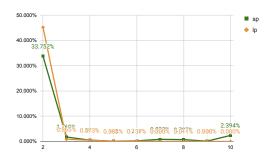
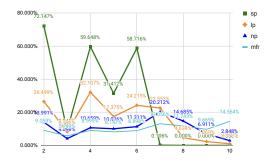


Figure 5: Answer accuracy on the Named test for all levels from 2 to 10. The models are given as input "<STORY> [story] <QUERY> [query] <PROOF>" and asked to generate the proof and answer. Models are trained on levels 2, 4, 6 only. Different proof settings are evaluated: **sp**=short-proof, **lp**=long-proof, **np**=no-proof. We also report the naive most-frequent-relation (**mfr**) baseline.





2 to 10. The models are given as input "<STORY> [story] <QUERY> [query] <PROOF>" and asked to generate the proof and answer.

(a) Proof validity on the Named test for all levels from (b) Answer accuracy on the Named test for all levels from 2 to 10. The models are given as input "<STORY> [story] <QUERY> [query] <PROOF> [proof] <AN-SWER>" and asked to generate the answer.

Figure 6: Evaluation of models trained on levels 2, 4, 6 only.

in Figure 5 the answer accuracy and in Figure 6a the proof validity of all our models. Similarly, in Figure 6b we report the answer accuracy of our models when they are given as input the story, the query and the real proof, followed by the answer trigger token ("<STORY> [story] <QUERY> [query] <PROOF> [proof] <ANSWER>").

Experiments on this setup show that Transformer language models fail to generalize to unseen facts. Indeed, due to the presence of a large number of entities in CLUTRR, we end up with combinatorially large number of possible facts. The model may thus not be able to learn how to represent each entity effectively, hence reducing its chances to learn higher-order structures such as unseen facts.

6.2 Long Proof pseudo-code

```
def get_long_proof(story_facts, rules, query):
    :params story_facts: list of (e_1, r, e_2) facts
    :params rules: list of composition rules. each rule is a dict
                   of the form {r1--r2: r3}
    :params query: tuple of entities for which we must find a relation (src, tgt)
    proof = [] # list of proof steps to return
    # get all known relations (original, and reversed)
    all_facts = []
    for (e1, r, e2) in story_facts:
        inv_r = reverse_fact(e1, r, e2)
        all_facts.append((e1, r, e2))
        all_facts.append((e2, inv_r, e1))
    # go through every possible pair of facts
    for f1, f2 in itertools.combinations(all_facts, 2):
        e11, r1, e12 = f1
        e21, r2, e22 = f2
        inv_r1 = reverse_fact(e11, r1, e12)
        inv_r2 = reverse_fact(e21, r2, e22)
        # find the possible AB+BC combination.
        # there are 4 possible ways to combine 2 sentences with 2 entities each (1 in common):
        if e11 == e21 and e12 != e11 and e12 != e22:
           # AB+BC <=> inv_f1+f2
           A, new_r1, B = e12, inv_r1, e11
           B, new_r2, C = e21, r2, e22
           inv_r1 = r1
        elif e11 == e22 and e12 != e11 and e12 != e21:
            # AB+BC <=> f2+f1
```

```
A, new_r1, B = e21, r2, e22
   B, new_r2, C = e11, r1, e12
   # swap inv_r1 and inv_r2
   inv_r1, inv_r2 = inv_r2, inv_r1
elif e12 == e21 and e11 != e12 and e11 != e22:
    # AB+BC <=> f1+f2
   A, new_r1, B = e11, r1, e12
   B, new_r2, C = e21, r2, e22
elif e12 == e22 and e11 != e12 and e11 != e21:
   # AB+BC <=> f1+inv_f2
   A, new_r1, B = e11, r1, e12
   B, new_r2, C = e22, inv_r2, e21
   inv_r2 = r2
else:
    # invalid pair of facts
    continue
# try to combine AB+BC
if new_r1--new_r2 in rules:
   r3 = rules[new_r1--new_r2]
   inv_r3 = reverse_fact(A, r3, C)
   all_facts.append((A, r3, C))
   all_facts.append((C, inv_r3, A))
   proof.append(since A new_r1 B and B new_r2 C then A r3 C)
# try to combine CB+BA
elif inv_r2--inv_r1 in rules:
   r3 = rules[inv_r2--inv_r1]
    inv_r3 = reverse_fact(C, r3, A)
   all_facts.append((C, r3, A))
   all_facts.append((A, inv_r3, C))
   proof.append(since C inv_r2 B and B inv_r1 A then C r3 A)
else:
    # invalid pair of facts
    continue
# check if we found the link between the two queried entities
(A, r, B) = all_facts[-1]
if A==query[0] and B==query[1]:
   break
if A==query[1] and B==query[0]:
   break
```

return proof

6.3 Experiments parameter settings

	small	large	
patience	20	20	
batch size	512	256	
float precision	16	16	
embedding dimension	192	768	
number of layers	5	20	
dropout	0.1	0.1	
transformer mlp hidden size	768	3072	
attention heads	3	12	
max length	1,024	512	
activation	gelu	gelu	
number of warmup steps	20,000	20,000	
optimizer	adam	adam	
total parameters	$\sim 3,000,000$	$\sim 145,000,000$	

Table 6: Parameter settings.

All experiments in the main section of the paper were run with the **small** model size.

Additional experiments in Section 6.4 were run with the **large** model size.

6.4 More parameters

In this section we report the answer accuracy of a model trained with $\sim 145 M$ parameters and compare its generalization performance with our initial smaller network ($\sim 2.5 M$ parameters). Models are trained on levels 2, 4 and 6. Each model is given the story and query as input, and triggered to generate the proof and answer with the "<PROOF>" and "<ANSWER>" tokens respectively.

We observe in Figure 7 that the generalization capacity of the larger 145M network is almost identical to the smaller 2.5M parameter network trained on the same data (facts stories and short-proof-reversed). In addition, we also observe that the 145M model trained on reversed short proofs (145M / spr) is not better than the 2.5M model trained without any proof

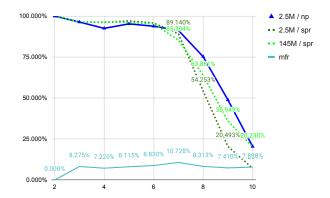


Figure 7: Answer accuracy for all test levels from 2 to 10. The models are given as input "<STORY> [story] <QUERY> [query] <PROOF>" and they generate the proof and answer. Models are trained on levels 2, 4, 6 only. Stories are expressed with the facts template. Different proof settings are evaluated: **np**=no-proof and **spr**=short-proof-reversed. We also report the naive most-frequent-relation (**mfr**) baseline. Results on other proof settings with the 2.5M parameter network can be found in Figure 2a.

(2.5M / np). Overall, results show that model size improves only marginally the generalization capacity in our task.

6.5 Fine-tuning GPT2

In this section we report the answer accuracy of GPT2 models (Radford et al., 2019) trained from-scratch (gpt2FS-) on the CLUTRR dataset and of pre-trained GPT2 models finetuned (gpt2FT-) on the CLUTRR dataset. We leverage the GPT2 implementation from the huggingface library (Wolf et al., 2019). The resulting models have ~125M parameters. In all experiments the models are trained on stories expressed in the amt template. Models are fine-tuned on levels 2, 4 and 6. Each model is given the story and query as input, and triggered to generate the proof and answer with the "<PROOF>" and "<AN-SWER>" tokens respectively.

In Figure 8 we observe that in general, fine-tuned models perform better than the ones trained from scratch. We can

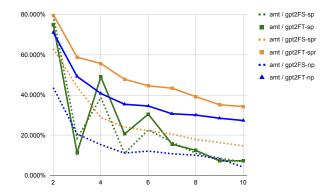


Figure 8: Answer accuracy for all test levels from 2 to 10. The models are given as input "<STORY> [story] <QUERY> [query] <PROOF>" and they generate the proof and answer. Models are fine-tuned on levels 2, 4, 6 only. Stories are expressed with the amt template. Different proof settings are evaluated: **sp**=short-proof, **spr**=short-proof-reversed, **np**=no-proof. We compare the performance of models trained from scratch (dotted lines; gtp2FS-) and of fine-tuned models (solid lines; gpt2FT-).

also see that reversed-proof strategies are better than their forward proof counterpart, which is in accordance with what we discussed in Section 4.1. Although fine-tuning seems to improve the generalization capacity of GPT2, it is also interesting to note that the benefit of fine-tuning GPT2 on short-proofs (sp) is negligible compared to the benefits of fine-tuning GPT2 on short-proofs-reversed (spr) or no-proof (np). This suggests that fine-tuning alone is not enough to yield strong generalization performance, but the choice of proof strategy also influences greatly the answer accuracy.

6.6 Encoder-Decoder Network

In this section we evaluate the answer accuracy of sequence-to-sequence models trained on facts templated stories of level 2, 4 and 6. These models consist of a 5-layer Transformer encoder and a 5-layer Transformer decoder, each of them following the same parameter settings than what is described in the 'small' column of Table 6. This resulted in 5.22M parameter models. Sequence-to-sequence models are trained to encode the story and question with the encoder, and generate the proof and answer with the decoder. Models trained on levels 2, 4 and 6. Each model is given the story and query as input, and triggered to generate the proof and answer with the "<PROOF>" and "<ANSWER>" tokens respectively.

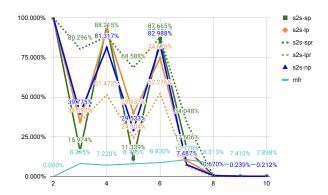


Figure 9: Answer accuracy for all test levels from 2 to 10. The models encodes the input "<STORY> [story] <QUERY> [query]" and they decode the proof and answer. Models are trained on levels 2, 4, 6 only. Stories are expressed with the facts template. Different proof settings are evaluated: **sp**=short-proof, **spr**=short-proof-reversed, **lp**=long-proof, **lpr**=long-proof-reversed, **np**=no-proof. We also report the naive most-frequent-relation (**mfr**) baseline.

In the results shown in Figure 9, we see that sequence-to-sequence models do not generalize well to unseen difficulty levels, both in extrapolation settings (levels 7–10) but also in interpolation settings (levels 3 and 5). This suggests that encoder-decoder architectures are more sensible to the sequence length seen during training. On the other hand, it is important to note that the encoder network was trained with the auto-regressive language modeling objective back-propagated from the decoder. It would be interesting to see if pre-training the encoder with a more traditional objective, that is masked language modeling (Devlin et al., 2019), would improve the generalization performance. We leave this exercise as future work. In addition, we plan to explore pre-trained models such as T5 (Raffel et al., 2020) in future work in order to improve performance with this type of architecture.