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# 646 A Experimental Details

In this section, we elaborate on our training and evaluation details, prompt templates, and more qualitative examples for analysis.

## 649 A.1 Datasets

Our experiments are conducted on a challenging suite of three diverse visual reasoning tasks, including outside knowledge VQA, visual entailment, and visual spatial reasoning. For each task, we select the following dataset respectively.

**Visual Question Answering v2** [23] (VQA v2) is a large-scale benchmark containing over 1 million images from the COCO dataset and more than 250,000 human-generated question-answer pairs. The dataset is designed to test the ability of machine learning models to understand both the visual content of an image and the meaning behind natural language questions. The questions in VQA v2 cover a wide range of topics and are often open-ended, requiring models to reason and generalize about the world. VQA v2 has been widely used to evaluate the performance of state-of-the-art models in the field of computer vision and natural language processing.

Augmented Outside Knowledge VQA [82] (A-OKVQA) contains about 25k questions paired with both multiple choice (MC) answer options. Unlike most existing VQA datasets, the questions in A-OKVQA cannot often be answered by querying the knowledge base, but rather involve some type of commonsense reasoning and outside knowledge about the situation portrayed in the image.

664 **Outside Knowledge VQA** [57] (OK-VQA) includes more than 14,000 questions that require 665 external knowledge to answer. The answers are provided in free-text direct answer form. Both 666 A-OKVQA and OK-VQA sample images from the COCO dataset, with no overlapping.

e-SNLI-VE [17] dataset is an extended version of SNLI-VE dataset [103], which contains about
190k question pairs and human-annotated natural language explanations for the ground-truth labels.
The text premise provides a statement about the contents of the image. The task is to determine
whether the statement is true or false based on the image content.

**Visual Spatial Reasoning** [48] (VSR) consists of 65 spatial relations (*e.g.*, under, in front of, facing, *etc.*) of instances in images. VSR has more than 10k question pairs, associated with 6940 images from MS COCO [47].

## 674 A.2 Finetuning Details

We adopt pretrained BLIP [44]<sup>2</sup> and OFA [95]<sup>3</sup> as VLMs, and freeze their parameters without updating. The finetuning only happens on the language model part. The training set of each dataset is used for finetuning. We use the whole training set unless otherwise specified in low-data finetuning discussion.

We use an AdaFactor optimizer [85] at the learning rate of 1e-4 for all Cola-FT experiments. The batch size is by default set to 16, though we find Cola-FT insensitive to batch size. We finetune and evaluate the models on NVIDIA V100 or A100 GPUs. The finetuning ranges from 1 hour to about 15 hours, varying by the dataset.

Following the common experiment protocols, we employ a teacher forcing and greedy decoding strategy for finetuning.

## 685 A.3 Evaluation Details

As specified, we use the validation or test set multiple choice accuracy as the evaluation metric. In

A-OKVQA, we report val/test accuracy, and val accuracy in e-SNLI-VE, test (zero-shot split)

accuracy in VSR. For simplicity and consistency, we evaluate ablation experiments on A-OKVQA

<sup>&</sup>lt;sup>2</sup>BLIP: https://github.com/salesforce/BLIP

<sup>&</sup>lt;sup>3</sup>OFA: https://huggingface.co/OFA-Sys

validation set. Following the common experiment protocols [27, 67], we report the single run results for performance comparison.

<sup>691</sup> The exemplars at the inference of Cola-Zero are randomly sampled from the training set, i.e.,

supposedly help the LM learn the input data distribution and output format but do not leak relevant information to the evaluation question.

#### 694 A.4 A-OKVQA Direct Answer Results

In addition to MC accuracy, we present the direct answer (DA) accuracy of models on the A-OKVQA validation set in Tables 6 and 7.

	FLAN-T5-Small	FLAN-T5-Base	FLAN-T5-XL	FLAN-T5-XXL
Cola-FT	56.5	60.6	64.1	65.4
Cola-Zero (2-shot)	30.3	34.6	57.6	61.0
Cola-Zero (0-shot)	28.6	36.0	55.0	59.3

Table 6:	A-OKVOA	validation s	set DA	performance.	Extension	of Figure 5.
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	1-shot	2-shot	3-shot	4-shot
Cola-Zero	60.2	61.0	60.7	59.2

Table 7: Cola-Zero in-context few-shot learning DA performance on A-OKVQA validation set. Extension of Figure 6.

### 697 A.5 Qualitative Examples

In this section, we provide more qualitative examples on A-OKVQA (Figure 8), e-SNLI-VE (Figure 9), and VSR (Figure 10) datasets.

Due to the large span of the three figures, for better visibility, we put the detailed description directly in each figure's caption part. We illustrate how Cola-FT and Cola-Zero process the VLMs answers in each example. Overall, in these examples, we can observe that even if BLIP and OFA provide wrong answers, Cola can still present the correct answer based on the captions provided by OFA and BLIP, as well as the choice set. This may illustrate how Cola amazingly accomplishes visual reasoning tasks via coordinating BLIP and OFA.

#### 706 A.6 Failure Cases

In Figure 11, we provide a few failed cases to analyze the specific behavior of Cola.

The leftmost example's correct answer is *kayaking*, but there are no hints from OFA and BLIP's answers and captions. Therefore Cola-Zero incorrectly provides the answer *OFA* without sufficient information as hints, while surprisingly Cola-FT answered correctly from OFA's *boating* answer.

The left example again has insufficient information from captions. While BLIP answers *no* and OFA answers *yes*, Cola-FT chooses to answer *maybe*, which looks natural but unfortunately picks the wrong choice.

The right example's captions contain enough information this time. But both Cola-FT and Cola-Zero are misled by BLIP's wrong answer *no parking*.

The rightmost example also has insufficient information from captions. In this situation, Cola has no

choice but to believe either BLIP or OFA's answer, but it mistakenly prefers BLIP's wrong answer.

### 718 A.7 Prompt Templates

Across three datasets, the prompt template is roughly the same, with minor differences mainly in the format of the questions and choices. We list the prompt templates adopted in A-OKVQA and e-SNLI-VE/VSR in Table 8 and Table 9, respectively.

Question	Why might people sit here?	The room can be described as what?	In what type of location are they playing with the body board?	What is in front of the monitor?
OFA caption	colorful umbrellas on the riverwalk	living room layout and decor medium size how to decorate a small living room dining combo mant	person, left, and person look at a painting of a great white shark.	a desk with a computer, a lamp, a laptop, and a plant.
BLIP caption	a colorful umbrella umbrella with colorful umbrellas	a dining room table with a glass table and chairs	a man holding a surfboard while another man is standing next to him	a desk with a computer and a lamp
Choices	['to testify', ' <u>to rest</u> ', 'to shop', 'get tattoo']	[' <u>tidy</u> ', 'messy', 'on fire', 'destroyed']	[' <u>room</u> ', 'beach', 'park', 'store']	[' <u>keyboard</u> ', 'phone', 'mouse', 'headphones']
OFA answer	to eat	living room	bedroom	a keyboard
<b>BLIP</b> answer	yes	dining room	beach	monitor
Cola-Zero answer	to rest	tidy	beach	keyboard
Cola-FT answer	to rest	tidy	room	keyboard

Figure 8: **A-OKVQA qualitative examples.** Leftmost: LM doesn't use BLIP and OFA's answers, but may observe from captions to derive the correct final answer. Left: As shown on the left, LM does not follow the wrong answers from OFA and BLIP but gets the correct answers from captions. Right: With both OFA and BLIP answering incorrectly, LM derives the correct one from both VLMs' captions and answers. Rightmost: After assessing the questions, answers, and captions, LM goes with OFA's answer and rewrites it to match the expression in the choices. The correct choices are <u>underlined</u>. Cola-Zero answers are given in zero-shot settings.

## VQA Prompt Template

Answer the following multiple-choice question by OFA and BLIP's description and their answers to the visual question. OFA and BLIP are two different vision-language models to provide clues.

OFA's description: <OFA caption> BLIP's description: <BLIP caption>

Q:<Question>

OFA's answer: <OFA answer> BLIP's answer: <BLIP answer>

Choices: <Choices to the question>

## A:

Table 8: **VQA prompt template for the LM, for VQA v2 / OK-VQA / A-OKVQA.** The LM is instructed to coordinate VLMs. Each question set defines *visual context*, *question with choices*, and *plausible answers*.

### 722 A.8 Parameter-efficient Finetuning

723 To further reduce the computation cost in model adaptation, we explored parameter-efficient finetuning

(PEFT) techniques to reduce finetuning parameter counts. Specifically, we use  $(IA)^3$  [49], which finetunes an overhead of 1 million parameters, equivalent to 0.01% of the full parameters of FLAN-

726 T5-XXL.

<sup>727</sup> Compared to full finetuning,  $(IA)^3$  requires more iterations to converge. The performance of a <sup>728</sup>  $(IA)^3$  finetuned FLAN-T5-XXL model is on par with a fully finetuned FLAN-T5-Small (80 million

Question	Does the image describe " A professional daredevil "?	Does the image describe " the dog is a shitz " ?	Does this image describe "Two twenty-somethings prepare to catch salmon while other older men catch catfish" ?	Does this image describe "A little girl gets hit by a woman riding a bike" ?
OFA caption	person doing a flip on a mountain bike	a dog jumping out of the water.	men repairing fishing nets on the beach in zanzibar, tanzania	a man and a woman on a tandem bike
BLIP caption	a man doing a trick on a bike in the air	a dog jumping over rocks in the water	a man sitting on a boat with a fishing net net	a man and woman riding a bicycle in a parking lot
Choices	['yes', ' <u>maybe</u> ', 'no']	['yes', ' <u>maybe</u> ', 'no']	['yes', ' <u>maybe</u> ', 'no']	['yes', 'maybe', ' <u>no']</u>
OFA answer	yes	no	yes	yes
<b>BLIP</b> answer	yes	no	yes	no
Cola-Zero answer	yes	no	no	no
Cola-FT answer	maybe	maybe	maybe	no

Figure 9: **e-SNLI-VE qualitative examples.** Leftmost: As the connection to *daredevil* is not obvious in BLIP and OFA's captions, although Cola-Zero is misled, Cola-FT correctly answers *maybe*. Left: Similar to the left example, Cola-FT answer correctly as no obvious connections are seen from the captions to this question. Right: Similar to the left example, the fact of *catch catfish* is not reasonable from the captions, Cola-FT picks the correct answer *maybe*. Rightmost: As *girl gets hit* is not obvious in BLIP and OFA's captions and answers, Cola-Zero and Cola-FT both follow BLIP to choose the correct answer *no*. The correct choices are <u>underlined</u>. Cola-Zero answers are given in zero-shot settings.

- parameters) counterpart (Figure 5). Notably, the former is associated with more computation and
- memory footprint as a consequence of more parameters in the forward pass.

## 731 A.9 Extended Ablation Studies

**Do caption labels offer useful information to LLM? How would more prompt variations affect the performance of Cola?** We tested Cola-Zero with and without caption labels on A-OKVQA validation set, observing a slight decrease in performance when without them (70.39% w/t vs. 69.97% w/o). More ablative experiments showed that removing the VLM's answer labels led to a substantial drop in performance (70.39% w/t vs. 67.62% w/o). Removing the model characteristic descriptions also led to a decrease (70.39% w/t vs. 68.37% w/o).

**Do longer image captions improve reasoning performance?** On A-OKVQA validation set, we tested longer image descriptions (>50 tokens) but found no gain compared to Cola or single VLMs. Longer captions decreased FLAN-T5+OFA's accuracy by 0.61% and FLAN-T5 with BLIP by 0.69% on the A-OKVQA validation set. Cola (captions <30 tokens) reached 77.73%, outperforming individual VLMs. Longer captions lacked meaningful visual context, possibly due to short text and image pairs in their training datasets. This experiment reaffirms Cola's effectiveness in aggregating individual VLM functionalities.

## 745 **B** Extended Related Works

## 746 B.1 Finetuning Large Language Models

Large language models [7, 64, 5] pretrained on massive amounts of unstructured data have gradually demonstrated great performance by finetuning on additional task-specific instances. Finetuning

Question	Does this image describe "The truck contains the elephant" ?	Does this image describe "The bed is under the handbag" ?	Does this image describe "The couch is behind the hot dog" ?	Does this image describe "The bowl contains the banana" ?
OFA caption	an elephant being transported on a truck in sri lanka	a black and white tuxedo cat with a white nose, yellow eyes, and white	person enjoying a meal by the fire	bananas and mangoes in a bowl
BLIP caption	a truck with a large elephant in the back of it	a black cat laying on a bed with a pillow	a man sitting on a couch with a plate of food	a bowl of fruit is shown in this bowl
Choices	[' <u>yes</u> ', 'no']	['yes', ' <u>no</u> ']	['yes', ' <u>no</u> ']	[' <u>yes</u> ', 'no']
OFA answer	yes	no	yes	yes
<b>BLIP</b> answer	no	no	yes	no
Cola-Zero answer	no	no	no	yes
Cola-FT answer	yes	no	no	yes

Figure 10: **VSR qualitative examples.** Leftmost: As OFA caption mentioned *elephant being transported* and OFA provides the correct answer, Cola-FT follows OFA's choice. Left: As OFA and BLIP provide the same answer, Cola-Zero and Cola-FT follow the choice. Right: As the captions do not provide obvious information, even BLIP and OFA provide the same answer, Cola-Zero and Cola-FT are not misled to the wrong choice. Rightmost: As the captions provide strong clue *bananas in a bowl*, although BLIP's answer is incorrect, Cola-Zero and Cola-FT still choose the correct answer. The correct choices are <u>underlined</u>. Cola-Zero answers are given in zero-shot settings.

			Present	
Question	What are the people doing in the water?	Does the image describe " The man is making a vase"?	What kind of zone is this bike parked in?	Does this image describe "The motorcycle is beside the truck" ?
OFA caption	black and white photo of a man on a bike looking at a canoe in the river	person on the potter's wheel	a city made by people bucharest	men walking past a truck in kabul, afghanistan.
BLIP caption	a man and woman on a bike in a park	a man is sitting on a chair and is using a wheel	a bicycle parked next to a pedestrian crossing sign	a man walking down the street in a city
Choices	['surfing', 'fishing', ' <u>kayaking</u> ', 'swimming']	['yes', 'maybe', ' <u>no</u> ']	['temporary', ' <u>pedestrian</u> ', 'no parking', 'handicap']	[' <u>yes</u> ', 'no']
OFA answer	boating	yes	pedestrian	yes
BLIP answer	swimming	no	no parking	no
Cola-Zero answer	OFA	no	no parking	no
Cola-FT answer	kayaking	maybe	no parking	no

Figure 11: **Failed cases.** The correct choices are <u>underlined</u>. Cola-Zero answers are given in zero-shot settings.

<sup>749</sup> a large language model can be considerably more sample efficient than re-training from scratch,

### e-SNLI-VE / VSR Prompt Template

Answer the following multiple-choice question by OFA and BLIP's description and their answers to the visual question. OFA and BLIP are two different vision-language models to provide clues.

OFA's description: <OFA caption> BLIP's description: <BLIP caption>

Q: does the image describe <hypothesis>?

OFA's answer: <OFA answer> BLIP's answer: <BLIP answer>

e-SNLI-VE Choices: [yes, no, maybe] VSR Choices: [yes, no]

A:

Table 9: e-SNLI-VE/VSR prompt template for the LM. The LM is instructed to coordinate VLMs. Each question set defines *visual context*, *hypothesis*, and *plausible answers*.

	Accuracy	# Finetuning Params
Finetuning	77.73	11B (100%)
PEFT, $(IA)^3$	63.76	1M (0.01%)

Table 10:  $(IA)^3$  [49] parameter-efficient tuning (PEFT) performance. We finetune a FLAN-T5-XXL model on the A-OKVQA training set and evaluate it on the A-OKVQA validation set.

works have finetuned task-specific models that demonstrate amazing capabilities in many real-world
 applications, such as Copilot for program synthesis [9].

#### 753 B.2 Instruction-based Learning

Recent advances in the capabilities of language models have piqued researchers' curiosity in the field 754 of instruction-based learning [22, 58, 80, 20]. The core of instruction-based learning is to explore 755 the knowledge of the language model itself. In contrast to prompt learning to stimulate the language 756 model's ability to complete blanks, instruction tuning more focuses on activating the language model's 757 comprehension by giving obvious instructions to models and expecting correct feedback. Earlier 758 work [61] finetune BART [40] using instructions and few-shot examplars in question answering, 759 text classification, and text modification. Their findings suggest that few-shot instruction tuning 760 improves performance on unseen tasks. [60] finetunes GPT-2 Large and also observes that few-shot 761 examplar instruction tuning could improve performance. [78] finetunes T5-11B with more diverse 762 instruction templates and observe similar improvements in zero-shot learning. More recent work [99] 763 performs large-scale experiments with a 137B FLAN-T5 model and instruction-tune it on over 60 764 datasets verbalized via instruction templates. They observe FLAN-T5 substantially improves over 765 zero-shot GPT-3 (175B) on 20 of 25 evaluation datasets. OpenAI also releases InstructGPT [64] 766 based on GPT-3 [7], it makes use of human annotations to steer desired model behavior through both 767 instruction tuning and reinforcement learning of human feedback. They discover that InstructGPT is 768 favored by humans over unmodified GPT-3. 769

### 770 B.3 Visual Reasoning

Beyond the uni-modal reasoning tasks such as question answering (QA) [93, 35, 11, 73, 72, 19, 68, 14, 89, 21, 116, 109, 6], visual reasoning requires models to not only understand and interpret visual information but also to apply high-level cognition to derive rational solutions [34, 29, 3, 53, 54, 77, 110]. Several tasks have been introduced to address visual reasoning, such as visual question answering (VQA) [1], in which models are expected to provide answers to questions related to an image and visual entailment (VE) [103], where the model is required to determine the similarity or relationship between a given image and a description. Classic visual reasoning methods have employed an image encoder and a text encoder, along with a reasoning block that utilizes attention mechanisms [111, 65, 112, 96], neuro-symbolic methods [107, 55, 106], or external

<sup>780</sup> knowledge [56, 24, 10] to perform reasoning.

Recent progress in large pre-trained models has led to the development of language models (LMs) 781 that possess exceptional commonsense reasoning capabilities [71, 13, 12, 70]. These models can 782 potentially replace the reasoning block in visual reasoning tasks, and LMs' lack of perception can 783 be compensated by incorporating multiple vision-language models (VLMs) trained on different 784 domains [69, 95, 44]. For example, PICa [105] converts the image into captions that GPT-3 [7] 785 can understand, and adapts GPT-3 to solve the VQA task in a few-shot manner by providing a few 786 in-context VQA examples. However, there is still a lack of research on how to harness the collective 787 power of these complementary VLMs for visual reasoning tasks. 788

### 789 B.4 Model Ensembling

Model ensembling is a powerful machine learning technique that combines the predictions of multiple 790 models to improve the overall performance of a given task [16]. Classic model ensembling methods 791 include simple averaging, weighting the predictions based on model performance, and stacking the 792 models. By combining the predictions of multiple models, ensembling can reduce the variance and 793 bias of the final predictions, resulting in a more robust and accurate model [76]. Ensemble methods 794 have been shown to perform well in a wide range of tasks, including image classification, natural 795 language processing, and time series forecasting. However, when it turns to multimodal tasks such as 796 visual reasoning, a simple combination is not applicable to heterogeneous models as their inputs and 797 outputs vary. 798

The Mixture-of-Experts (MoE) [84, 75, 115, 39, 41] can be conceptualized as a model ensemble strategy implemented at the level of network architecture. MoE-based multi-modal models [28] excel in leveraging the specific strengths of each expert, thereby delivering the performance that often outstrips that of any individual expert. In these networks, the credibility of each expert's output is dynamically weighted, facilitating a comprehensive and nuanced response to multimodal tasks.

However, even within this sophisticated framework, challenges can arise, particularly when managing
heterogeneous pre-trained multimodal models. To address this problem, an innovative approach
known as Socratic Models (SMs) [113] has been proposed. SMs employ prompt engineering to guide
these diverse models through multimodal discussions, effectively combining their varied knowledge.
This method promotes a more harmonious and effective integration of different models, enhancing
the ensemble's ability to handle complex tasks.

With a similar goal, [46] proposes a closed-loop iterative consensus optimization method to utilize the strengths of individual models. However, previous methods do not fully explore the potential of a centralized solution or adapt to the separate functionalities of different models, particularly in the visual reasoning scenario. Recent studies, such as CICERO [59], have shown that language models possess strong capabilities in coordinating multiple agents, which inspires us to reorganize pre-trained multimodal models with a focus on the language models.

## **Broader Impact**

<sup>817</sup> This study inherits ethical risks of biases from pretrained VLMs and LMs, depending on their training

data. We suggest the users consider the possible biases in reasoning and prompt the model to interpret

its predictions in natural languages when necessary.