CLUSTERFORMER: Clustering As A Universal Visual Learner Supplementary Material

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In this document, we provide additional experimental results and analysis, pseudo code, more implementation details, and discussions. It is organized as follows:

- §S1: More experimental details
- §S2: Reproducibility
- §S3: More discussions

S1 More Experimental Details

We visualize the prediction results with the CLUSTERFORMER across a variety of datasets in §S1.1: we use the MS COCO [8] val2017 for tasks related to **object detection** and **instance segmentation**, ADE20K [14] val for **semantic segmentation**, and COCO panoptic [5] val for **panoptic segmentation**. In addition, we analyze the failure cases in §S1.2. Furthermore, we conduct additional experiments for ablative studies in §S1.3.

S1.1 Qualitative Results

Our qualitative results (see Fig S1 for object detection, Fig S2 for semantic segmentation, Fig S3 for instance segmentation, and Fig S4 for panoptic segmentation) show that CLUSTERFORMER is capable of understanding and identifying the key traits and underlying characteristics of the images, which allows it to discern the pixel division principle from the clustering paradigm, hence yielding impressive effectiveness over various vision tasks.

S1.2 Failure Case Analysis

The most illustrative instances of failure cases are summarized in Fig. S5. It is apparent that our algorithm finds it challenging to identify and recognize the categories of images in the following cases: ① instances with highly similar patterns, ② extremely complicated scenarios, ③ multiple objects within an image, and ④ small or severely deformed or occluded objects. To mitigate these problems, there may be a need to develop more robust clustering approaches.

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Figure S1: Qualitative object detection results on COCO [8] val2017 compared with Deformable-DETR [15] over Swin-S [9] backbone. CLUSTERFORMER-Small achieves **54.2%** *mAP*.

S1.3 More Ablative Studies

This section provides more ablative studies of CLUSTERFORMER-Tiny on panoptic segmentation over MS COCO Panoptic [5]. In Table S1, we observe that our approach achieves consistent improvement for panoptic segmentation. The detailed explanation of each subtable can be found in §4.2.

S2 Reproducibility

In this section, we provide pseudo-code of *Recurrent Cross-Attention Clustering* for recursive centers updating in Algorithm 1 and *Feature Dispatching* for features updating in Algorithm 2. To better ensure the reproducibility of our approach, we also include our codes at https://anonymous.4open.science/r/mmclassification-3371/README.md for image classification task.



Figure S2: **Qualitative semantic segmentation results** on ADE20K [14] val compared with Mask2Former [1] over Swin-S [9] backbone. CLUSTERFORMER-Small achieves **52.4** *mIoU*.

S3 More Discussions

S3.1 Asset License and Consent.

We utilize three closed-set datasets across various vision tasks, *i.e.*, MS COCO [8] for object detection and instance segmentation, MS COCO Panoptic [5] for panoptic segmentation, and ADE20K [14] for semantic segmentation. They are all publicly and freely available for academic purposes. We implement all models with MMDetection [2] and MMSegmentation [3]. MS COCO (https://cocodataset.org/) is released under a CC BY 4.0; MS COCO Panoptic (https://github.com/cocodataset/panopticapi) is released under a CC BY 4.0; ADE20K (https://groups.csail.mit.edu/vision/datasets/ADE20K/) is released under a CC BSD-3; All assets mentioned above release annotations obtained from human experts with agreements. Both MMDetection (https://github.com/open-mmlab/mmdetection) and MMSegmentation (https://github.com/open-mmlab/mmdetection) are released under Apache-2.0.

S3.2 Limitation

One limitation arises from the inclusion of additional clustering loops within each training iteration, which could potentially impact computation efficiency by increasing the time complexity. In our



Figure S3: **Qualitative instance segmentation** results on COCO [8] val2017 compared with Mask2Former [1] over Swin-S [9] backbone. CLUSTERFORMER-Small achieves **47.0**% *mAP*.

experiments, we measured a reduction of approximately 3.81% in training speed when compared with a baseline model without these recursive clustering steps. However, we observed that merely three iterations of recursive clustering are adequate to achieve global model convergence (see Table. 6b). This is a promising finding as it means that the trade-off between the depth of clustering and computation time is favorable. While this does represent an increase in computational demands, it is a relatively minor one, especially when considering the potential improvements in model performance and accuracy that our approach can deliver. We will continue to innovate and refine our methods, guided by the principles of rigorous scientific effectiveness and the pursuit of computational efficiency.

S3.3 Broader Social Imapct

This research puts forward a universal and transparent understanding of vision tasks, connecting various tasks through a unified clustering approach. We design a unique cross-attention method for



Figure S4: **Qualitative panoptic segmentation** results on COCO panoptic [5] val compared with Mask2Former [1] over Swin-S [9] backbone. CLUSTERFORMER-Small achieves **55.8**% PQ.

updating cluster centers, along with a neural mechanism for recurrent clustering. This optimizes the essential principles of recursive clustering for the purpose of pixel grouping. Our algorithm has shown its superiority across a range of well-known models in different vision tasks, namely object detection, instance, semantic, and panoptic segmentation. On the upside, our methodology could significantly aid a broad spectrum of real-world applications, such as autonomous driving vehicles, robotic navigation, and medical imaging. On the downside, any error or mistake in practical applications, like medical image analysis and tasks involving autonomous driving systems, may pose a risk to human safety. To mitigate this potential societal harm, we recommend the implementation of a robust safety protocol in case our methodology encounters difficulties in real-world applications.

Similar Patterns



Ground-truth class: chinese closet

Complicated Scenarios



Prediction class: restaurant Ground-truth class: shoe store

Prediction class: book shop Ground-truth class: library



Figure S5: Failure Cases on ImageNet-1K validation split. See §S1.2 for details.

Table S1: A set of ablative studies	on MS COCO	Panoptic [5] v	al split (see §S1	.3). The adopted	designs are
marked in red.			_	_	-

Algorithm Component	PQ	$ PQ^{Th} $	PQ^{St}	Numbers (T)	PQ	PQ^{Th}	PQ^{St}
BASELINE	49.6	57.5	38.1	1	53.3	59.1	44.6
+ Recurrent Cross-Attention Clustering	53.6	59.7	44.5	2	54.2	60.3	45.5
+ Feature Dispatching	51.3	58.2	42.4	3	54.7	60.8	46.1
CLUSTERFORMER (both)	54.7	60.8	46.1	4	54.9	70.1	46.2
(a) Key Component Analysiss			(b) Number of Recursion				
Variant Cluster Center Updating Strategy	PQ	PQ^{Th}	PQ^{St}	Head Dimension	PQ	$ PQ^{Th}$	PQ^{St}
Cosine Similarity	51.8	58.4	42.9	16	44.2	49.6	36.4
Vanilla Cross-Attention [12]	53.0	58.9	44.1	24	50.0	56.2	39.6
Criss Cross-Attention [4]	53.3	59.4	44.3	32	54.7	60.8	46.1
K-Means [13]	54.1	60.2	45.3	40	55.1	61.0	46.3
Recurrent Cross-Attention	54.7	60.8	46.1	48	55.5	61.5	46.7
(c) Recurrent Cross-Attention Clustering			(d) Head Dimension				
Feature Dispatching PO PO^{Th} PO^{St} Decoder Ouery Initiali				ry Initialization	PO	PO^{Th}	PO^{St}

Feature Dispatching	PQ	PQ^{Th}	PQ^{St}	Decoder Query Initialization
None	53.6	59.7	44.5	Free Parameters
Vanilla FC Layer	53.8	60.1	44.9	Direct Feature Embedding [1
Confidence-Based [11]	54.1	60.4	45.5	Mixed Query Selection [6]
FC w/ Similarity [10]	54.2	60.5	45.7	Scene-Adoptive Embedding
Ours (Eq. 6)	54.7	60.8	46.1	Centers from Encoder (Ours

Direct Feature Embedding [1] 53.5 59.4 44.8 Mixed Query Selection [6] 53.9 59.8 45.1 Scene-Adoptive Embedding [7] 54.1 45.3 60.0 Centers from Encoder (Ours) 54.7 60.8 46.1

 PQ^{Th}

59.0

44.5

PQ

53.2

(e) *Feature Dispatching*

(f) Decoder Query Initialization for panoptic segmentation

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Algorithm 1 Pseudo-code of *Recurrent Cross-attention Clustering* in a PyTorch-like style.

```
.....
feats: output feature embeddings from regular projection, shape: (batch_size, channels,
    height, width)
C_0: initial cluster centers by adaptive pooling from the features, shape: (batch_size,
    num_clusters, dimension)
C: cluster centers, shape: (batch_size, num_clusters, dimension)
T: iteration number for recursive clustering
# One-step cross-attention clustering in Eq.3
def recurrent_cross_attention_layer(Q, K, V):
   # E-step
   output = torch.matmul(Q, K.transpose(-2, -1))
   M = torch.nn.functional.softmax(output, dim = -2)
   # M-step
   C = torch.matmul(M, V)
   return C
# Recurrent cross-attention clustering in Eq.4
def RCross_Attention(feats, C_0, T):
   Q = nn.Linear(C_0)
   K = nn.Linear(feats)
   V = nn.Linear(feats)
   C = C_O + recurrent_cross_attention_layer(Q, K, V)
   for _ in range(T - 1):
       Q = nn.Linear(C)
       C = C + recurrent_cross_attention_layer(Q, K, V)
   return C
```

Algorithm 2 Pseudo-code of *Feature Dispatching* in a PyTorch-like style.

```
"""
feats: output feature embeddings from regular projection, shape: (batch_size, channels,
    height, width)
C: cluster centers, shape: (batch_size, num_clusters, dimension)
K: number of cluster centers
"""
# Feature dispatching in Eq.6
def feature_dispatching(feats, C):
    # Assign each feature to one center
    max_value, max_index = similarity(feats, C).max(dim = 1, keepdim = True)
    mask = torch.zeros_like(similarity(feats, C))
    mask.scatter_(1, max_index, 1.)
    similarity= similarity(feats, C) * mask
    # Dispatching
    feats += MLP(feats.unsqueeze(dim = 2) * similarity.unsqueeze(dim = -1)).sum(dim = 1) / K
    return feats
```

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