1 Appendix

2 A Investigation of Embedding Dynamics

We investigated if there are underlying structures within the embeddings during their evolution. To 3 this end, we looked into the embeddings of the 34 locations on Server Room dataset at five time 4 points (t = 1, 20, 50, 80, 100). At each time point, we ran the k-means algorithm over the embeddings 5 to extract the clustering structures. We used the elbow method (Ketchen and Shook, 1996) to select 6 the number of clusters. We can see that at earlier time ($t \le 50$), the clusters are more compact, 7 while at the later stages, the clusters become more scattered. This reflects how the structure of those 8 entities (i.e., locations) evolves along with time. It is interesting to see that some locations are in the 9 same cluster all the time, like location $\{5,7\}$ and location $\{16, 32\}$. It implies that their underlying 10 properties might have quite similar (or correlated) evolution patterns. Some locations are grouped in 11 the cluster at the beginning, e.g., location $\{32, 34\}$ (at t = 1), but later moves to different clusters 12 (t > 1). It implies their evolution patterns can vary significantly, leading to the change of the cluster 13 memberships. 14

15 **References**

16 Ketchen, D. J. and Shook, C. L. (1996). The application of cluster analysis in strategic management

research: an analysis and critique. Strategic management journal, 17(6):441–458.

	CA Weather	CA Traffic	Server Room
CP-DTLD	0.037	0.086	0.023
GP-DTLD	0.246	0.247	0.248
NN-DTLD	2.400	4.730	1.080
CP-DTND	0.038	0.087	0.025
GP-DTND	0.119	0.242	0.080
NN-DTND	2.360	4.701	1.060
CP-CT	0.025	0.052	0.018
GP-CT	0.068	0.216	0.105
NN-CT	2.310	3.885	1.030
NONFAT	0.952	1.925	0.571
THIS-ODE	58.710	136.100	7.190
DEMOTE	1.390	1.895	0.309
DEMOTE-NS	6.12	10.42	7.06

Table 1: Per-epoch/iteration running time (in seconds). DEMOTE-NS means running DEMOTE with naive sampling of min-batches rather than the stratified sampling.



Figure 1: Evolution of the clustering structure within the 34 locations on Server Room dataset.