Consensus Propagation

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Abstract

We propose consensus propagation, an asynchronous distributed protocol for averaging numbers across a network. We establish convergence, characterize the convergence rate for regular graphs, and demonstrate that the protocol exhibits better scaling properties than pairwise averaging, an alternative that has received much recent attention. Consensus propagation can be viewed as a special case of belief propagation, and our results contribute to the belief propagation literature. In particular, beyond singly-connected graphs, there are very few classes of relevant problems for which belief propagation is known to converge.

1 Introduction

Consider a network of \( n \) nodes in which the \( i \)th node observes a number \( y_i \in [0, 1] \) and aims to compute the average \( \sum_{i=1}^{n} y_i / n \). The design of scalable distributed protocols for this purpose has received much recent attention and is motivated by a variety of potential needs. In both wireless sensor and peer-to-peer networks, for example, there is interest in simple protocols for computing aggregate statistics (see, for example, the references in [1]), and averaging enables computation of several important ones. Further, averaging serves as a primitive in the design of more sophisticated distributed information processing algorithms. For example, a maximum likelihood estimate can be produced by an averaging protocol if each node’s observations are linear in variables of interest and noise is Gaussian [2]. As another example, averaging protocols are central to policy-gradient-based methods for distributed optimization of network performance [3].

In this paper we propose and analyze a new protocol – consensus propagation – for asynchronous distributed averaging. As a baseline for comparison, we will also discuss another asynchronous distributed protocol – pairwise averaging – which has received much recent attention. In pairwise averaging, each node maintains its current estimate of the average, and each time a pair of nodes communicate, they revise their estimates to both take on the mean of their previous estimates. Convergence of this protocol in a very general model of asynchronous computation and communication was established in [4]. Recent work [5, 6] has studied the convergence rate and its dependence on network topology and how pairs of nodes are sampled. Here, sampling is governed by a certain doubly stochastic matrix, and the convergence rate is characterized by its second-largest eigenvalue.

Consensus propagation is a simple algorithm with an intuitive interpretation. It can also be viewed as an asynchronous distributed version of belief propagation as applied to approxi-
mation of conditional distributions in a Gaussian Markov random field. When the network of interest is singly-connected, prior results about belief propagation imply convergence of consensus propagation. However, in most cases of interest, the network is not singly-connected and prior results have little to say about convergence. In particular, Gaussian belief propagation on a graph with cycles is not guaranteed to converge, as demonstrated by examples in [7].

In fact, there are very few relevant cases where belief propagation on a graph with cycles is known to converge. Some fairly general sufficient conditions have been established [8, 9, 10], but these conditions are abstract and it is difficult to identify interesting classes of problems that meet them. One simple case where belief propagation is guaranteed to converge is when the graph has only a single cycle [11, 12, 13]. Recent work proposes the use of belief propagation to solve maximum-weight matching problems and proves convergence in that context [14], [15].

2 Algorithm

Consider a connected undirected graph \((V, E)\) with \(|V| = n\) nodes. For each node \(i \in V\), let \(N(i) = \{j : (i, j) \in E\}\) be the set of neighbors of \(i\). Each node \(i \in V\) is assigned a number \(y_i \in [0, 1]\). The goal is for each node to obtain an estimate of \(\bar{g} = \sum_{i \in V} y_i / n\) through an asynchronous distributed protocol in which each node carries out simple computations and communicates parsimonious messages to its neighbors.

We propose consensus propagation as an approach to the aforementioned problem. In this protocol, if a node \(i\) communicates to a neighbor \(j\) at time \(t\), it transmits a message consisting of two numerical values. Let \(\mu_{ij}^t \in \mathbb{R}\) and \(K_{ij}^t \in \mathbb{R}_{+}\) denote the values associated with the most recently transmitted message from \(i\) to \(j\) at or before time \(t\). At each time \(t\), node \(j\) has stored in memory the most recent message from each neighbor: \(\{\mu_{ij}^t, K_{ij}^t | i \in N(j)\}\). The initial values in memory before receiving any messages are arbitrary.

Consensus propagation is parameterized by a scalar \(\beta > 0\) and a non-negative matrix \(Q \in \mathbb{R}^{n \times n}_{+}\) with \(Q_{ij} > 0\) if and only if \(i \neq j\) and \((i, j) \in E\). Let \(\vec{E} \subseteq V \times V\) be a set consisting of two directed edges \((i, j)\) and \((j, i)\) per undirected edge \((i, j) \in E\). For each \((i, j) \in \vec{E}\), it is useful to define the following three functions:

\[
\mathcal{F}_{ij}(K) = \frac{1 + \sum_{u \in N(i) \setminus j} K_{ui}}{1 + \frac{1}{Q_{ij}} \left(1 + \sum_{u \in N(i) \setminus j} K_{ui}\right)},
\]

\[
G_{ij}(\mu, K) = \frac{y_i + \sum_{u \in N(i) \setminus j} K_{ui} \mu_{ui}}{1 + \sum_{u \in N(i) \setminus j} K_{ui}}, \quad X_i(\mu, K) = \frac{y_i + \sum_{u \in N(i)} K_{ui} \mu_{ui}}{1 + \sum_{u \in N(i)} K_{ui}}.
\]
For each $t$, denote by $U_t \subseteq \overline{E}$ the set of directed edges along which messages are transmitted at time $t$. Consensus propagation is presented below as Algorithm 1.

**Algorithm 1** Consensus propagation.

1: for time $t = 1$ to $\infty$ do 
2: \hspace{1em} for all $(i, j) \in U_t$ do 
3: \hspace{2em} $K_{ij}^t \leftarrow \mathcal{F}_{ij}(K^{t-1})$ 
4: \hspace{2em} $\mu_{ij}^t \leftarrow \mathcal{G}_{ij}(\mu^{t-1}, K^{t-1})$ 
5: \hspace{1em} end for 
6: \hspace{1em} for all $(i, j) \notin U_t$ do 
7: \hspace{2em} $K_{ij}^t \leftarrow K_{ij}^{t-1}$ 
8: \hspace{2em} $\mu_{ij}^t \leftarrow \mu_{ij}^{t-1}$ 
9: \hspace{1em} end for 
10: $x^t \leftarrow \mathcal{X}(\mu^t, K^t)$ 
11: end for

Consensus propagation is a *distributed protocol* because computations at each node require only information that is locally available. In particular, the messages $\mathcal{F}_{ij}(K^{t-1})$ and $\mathcal{G}_{ij}(\mu^{t-1}, K^{t-1})$ transmitted from node $i$ to node $j$ depend only on $\{\mu_{ui}^{t-1}, K_{ui}^{t-1} | u \in N(i)\}$, which node $i$ has stored in memory. Similarly, $x_i^t$, which serves as an estimate of $\overline{\eta}$, depends only on $\{\mu_{ui}^{t-1}, K_{ui}^{t-1} | u \in N(i)\}$.

Consensus propagation is an *asynchronous protocol* because only a subset of the potential messages are transmitted at each time. Our convergence analysis can also be extended to accommodate more general models of asynchronism that involve communication delays, as those presented in [17].

In our study of convergence time, we will focus on the *synchronous* version of consensus propagation. This is where $U_t = \overline{E}$ for all $t$. Note that synchronous consensus propagation is defined by:

$$
K^t = \mathcal{F}(K^{t-1}), \quad \mu^t = \mathcal{G}(\mu^{t-1}, K^{t-1}), \quad x^t = \mathcal{X}(\mu^{t-1}, K^{t-1}).
$$

### 2.1 Intuitive Interpretation

Consider the special case of a singly connected graph. For any $(i, j) \in \overline{E}$, there is a set $S_{ij} \subset V$ of nodes that can transmit information to $S_{ji} = V \setminus S_{ij}$ only through $(i, j)$. In order for nodes in $S_{ji}$ to compute $\overline{\eta}$, they must at least be provided with the average $\mu_{ij}^t$ among observations at nodes in $S_{ij}$ and the cardinality $K_{ij}^t = |S_{ij}|$. The messages $\mu_{ij}^t$ and $K_{ij}^t$ can be viewed as estimates. In fact, when $\beta = \infty$, $\mu_{ij}^t$ and $K_{ij}^t$ converge to $\mu_{ij}^*$ and $K_{ij}^*$, as we will now explain.

Suppose the graph is singly connected, $\beta = \infty$, and transmissions are synchronous. Then,

$$
K_{ij}^t = 1 + \sum_{u \in N(i) \setminus j} K_{ui}^{t-1},
$$

for all $(i, j) \in \overline{E}$. This is a recursive characterization of $|S_{ij}|$, and it is easy to see that it converges in a number of iterations equal to the diameter of the graph. Now consider the iteration

$$
\mu_{ij}^t = \frac{y_i + \sum_{u \in N(i) \setminus j} K_{ui}^{t-1} \mu_{ui}^{t-1}}{1 + \sum_{u \in N(i) \setminus j} K_{ui}^{t-1}},
$$

for all $(i, j) \in \overline{E}$. A simple inductive argument shows that at each time $t$, $\mu_{ij}^t$ is an average among observations at $K_{ij}^t$ nodes in $S_{ij}$, and after a number of iterations equal to the
diameter of the graph, $\mu^t = \mu^*$. Further, for any $i \in V$,

$$y_i = \frac{y_i + \sum_{u \in N(i)} K_{ui} \mu_{ui}}{1 + \sum_{u \in N(i)} K_{ui}},$$

so $x_i^t$ converges to $y$. This interpretation can be extended to the asynchronous case where it elucidates the fact that $\mu^t$ and $K^t$ become $\mu^*$ and $K^*$ after every pair of nodes in the graph has established bilateral communication through some sequence of transmissions among adjacent nodes.

Suppose now that the graph has cycles. If $\beta = \infty$, for any $(i, j) \in \bar{E}$ that is part of a cycle, $K_{ij}^t \to \infty$ whether transmissions are synchronous or asynchronous, so long as messages are transmitted along each edge of the cycle an infinite number of times. A heuristic fix might be to compose the iteration (4) with one that attenuates: $K_{ij}^t \leftarrow 1 + \sum_{u \in N(i) \setminus j} K_{ui}^{t-1}$, and $K_{ij}^t \leftarrow K_{ij}^t/(1 + \epsilon_{ij} K_{ij}^t)$. Here, $\epsilon_{ij} > 0$ is a small constant. The message is essentially unaffected when $\epsilon_{ij} K_{ij}^t$ is small but becomes increasingly attenuated as $K_{ij}^t$ grows. This is exactly the kind of attenuation carried out by consensus propagation when $\beta Q_{ij} = 1/\epsilon_{ij} < \infty$. Understanding why this kind of attenuation leads to desirable results is a subject of our analysis.

### 2.2 Relation to Belief Propagation

Consensus propagation can also be viewed as a special case of belief propagation. In this context, belief propagation is used to approximate the marginal distributions of a vector $x \in \mathbb{R}^n$ conditioned on the observations $y \in \mathbb{R}^n$. The mode of each of the marginal distributions approximates $y$.

Take the prior distribution over $(x, y)$ to be the normalized product of potential functions $\{\psi_i(\cdot)|i \in V\}$ and compatibility functions $\{\psi_{ij}^\beta(\cdot)|(i, j) \in E\}$, given by $\psi_i(x_i) = \exp(-\beta Q_{ii}(x_i - y_i)^2)$, and $\psi_{ij}^\beta(x_i, x_j) = \exp(-\beta Q_{ij}(x_i - x_j)^2)$, where $Q_{ij}$, for each $(i, j) \in \bar{E}$, and $\beta$ are positive constants. Note that $\beta$ can be viewed as an inverse temperature parameter; as $\beta$ increases, components of $x$ associated with adjacent nodes become increasingly correlated.

Let $\Gamma$ be a positive semidefinite symmetric matrix such that $x^T \Gamma x = \sum_{(i, j) \in E} Q_{ij}(x_i - x_j)^2$. Note that when $Q_{ij} = 1$ for all $(i, j) \in E$, $\Gamma$ is the graph Laplacian. Given the vector $y$ of observations, the conditional density of $x$ is

$$p^\beta (x) \propto \prod_{i \in V} \psi_i(x_i) \prod_{(i, j) \in E} \psi_{ij}^\beta(x_i, x_j) = \exp\left(-\|x - y\|^2 - \beta x^T \Gamma x\right).$$

Let $x^\beta$ denote the mode of $p^\beta(\cdot)$. Since the distribution is Gaussian, each component $x_i^\beta$ is also the mode of the corresponding marginal distribution. Note that $x^\beta$ is the unique solution to the positive definite quadratic program

$$\text{minimize} \quad \|x - y\|^2_2 + \beta x^T \Gamma x.$$  \hspace{1cm} (5)

The following theorem, whose proof can be found in [1], suggests that if $\beta$ is sufficiently large each component $x_i^\beta$ can be used as an estimate of the mean value $\bar{y}$.

**Theorem 1.** $\sum_i x_i^\beta/n = \bar{y}$ and $\lim_{\beta \uparrow \infty} x_i^\beta = \bar{y}$, for all $i \in V$.

In belief propagation, messages are passed along edges of a Markov random field. In our case, because of the structure of the distribution $p^\beta(\cdot)$, the relevant Markov random field
has the same topology as the graph \((V,E)\). The message \(M_{ij}(\cdot)\) passed from node \(i\) to node \(j\) is a distribution on the variable \(x_j\). Node \(i\) computes this message using incoming messages from other nodes as defined by the update equation

\[
M^t_{ij}(x_j) = \kappa \int \psi_{ij}(x'_i,x_j)\psi_i(x'_i) \prod_{u \in N(i) \setminus j} M^{t-1}_{ui}(x'_i) \, dx'_i.
\]

Here, \(\kappa\) is a normalizing constant. Since our underlying distribution \(p^\beta(\cdot)\) is Gaussian, it is natural to consider messages which are Gaussian distributions. In particular, let \((\mu^\beta_{ij}, K^\beta_{ij}) \in \mathbb{R} \times \mathbb{R}_+\) parameterize Gaussian message \(M^t_{ij}(\cdot)\) according to \(M^t_{ij}(x_j) \propto \exp\left( -K^\beta_{ij}(x_j - \mu^\beta_{ij})^2 \right)\). Then, (6) is equivalent to synchronous consensus propagation iterations for \(K^t\) and \(\mu^t\).

The sequence of densities

\[
p^\beta_j(x_j) \propto \psi_j(x_j) \prod_{i \in N(j)} M^t_{ij}(x_j) = \exp\left( -(x_j - y_j)^2 - \sum_{i \in N(j)} K^\beta_{ij}(x_j - \mu^\beta_{ij})^2 \right),
\]

is meant to converge to an approximation of the marginal conditional distribution of \(x_j\). As such, an approximation to \(x^\beta_j\) is given by maximizing \(p^\beta_j(\cdot)\). It is easy to show that, the maximum is attained by \(x^\beta_j = \mathcal{X}_j(\mu^\beta, K^t)\). With this and aforementioned correspondences, we have shown that consensus propagation is a special case of belief propagation. Readers familiar with belief propagation will notice that in the derivation above we have used the sum product form of the algorithm. In this case, since the underlying distribution is Gaussian, the max product form yields equivalent iterations.

3 Convergence

The following theorem is our main convergence result.

**Theorem 2.**

(i) There are unique vectors \((\mu^\beta, K^\beta)\) such that \(K^\beta = \mathcal{F}(K^\beta)\), and \(\mu^\beta = \mathcal{G}(\mu^\beta, K^\beta)\).

(ii) Assume that each edge \((i,j) \in \tilde{E}\) appears infinitely often in the sequence of communication sets \(\{U_t\}\). Then, independent of the initial condition \((\mu^0, K^0)\), \(\lim_{t \to \infty} K^t = K^\beta\), and \(\lim_{t \to \infty} \mu^t = \mu^\beta\).

(iii) Given \((\mu^\beta, K^\beta)\), if \(x^\beta = \mathcal{X}(\mu^\beta, K^\beta)\), then \(x^\beta\) is the mode of the distribution \(p^\beta(\cdot)\).

The proof of this theorem can be found in [1], but it rests on two ideas. First, notice that, according to the update equation (1), \(K^t\) evolves independently of \(\mu^t\). Hence, we analyze \(K^t\) first. Following the work of [7], we prove that the functions \(\{\mathcal{F}_{ij}(\cdot)\}\) are monotonic. This property is used to establish convergence to a unique fixed point. Next, we analyze \(\mu^t\) assuming that \(K^t\) has already converged. Given fixed \(K^t\), the update equations for \(\mu^t\) are linear, and we establish that they induce a contraction with respect to the maximum norm. This allows us to establish existence of a fixed point and asynchronous convergence.

4 Convergence Time for Regular Graphs

In this section, we will study the convergence time of synchronous consensus propagation. For \(\epsilon > 0\), we will say that an estimate \(\hat{x}\) of \(\bar{y}\) is \(\epsilon\)-accurate if \(\|\hat{x} - \bar{y}\|_{2,m} \leq \epsilon\). Here, for integer \(m\), \(\|\cdot\|_{2,m}\) is the norm on \(\mathbb{R}^m\) defined by \(\|x\|_{2,m} = \|x\|_2/\sqrt{m}\). We are interested in the number of iterations required to obtain an \(\epsilon\)-accurate estimate of the mean \(\bar{y}\).
4.1 The Case of Regular Graphs

We will restrict our analysis of convergence time to cases where \((V, E)\) is a \(d\)-regular graph, for \(d \geq 2\). Extension of our analysis to broader classes of graphs remains an open issue. We will also make simplifying assumptions that \(Q_{ij} = 1\), \(\mu^t_{ij} = y_i\), and \(K^0 = [k_0]_{ij}\) for some scalar \(k_0 \geq 0\).

In this restricted setting, the subspace of constant \(K\) vectors is invariant under \(\mathcal{F}\). This implies that there is some scalar \(k^\beta > 0\) so that \(K^\beta = [k^\beta]_{ij}\). This \(k^\beta\) is the unique solution to the fixed point equation \(k^\beta = (1 + (d - 1)k^\beta) / ((1 + (d - 1)k^\beta) / \beta)\). Given a uniform initial condition \(K^0 = [k_0]_{ij}\), we can study the sequence of iterates \(\{K^t\}\) by examining the scalar sequence \(\{k_t\}\), defined by \(k_t = (1 + (d - 1)k_{t-1}) / ((1 + (d - 1)k_{t-1}) / \beta)\). In particular, we have \(K^t = [k_t]_{ij}\), for all \(t \geq 0\).

Similarly, in this setting, the equations for the evolution of \(\mu^t\) take the special form

\[
\mu^t_{ij} = \frac{y_i}{1 + (d - 1)k_{t-1}} + \left(1 - \frac{1}{1 + (d - 1)k_{t-1}}\right) \sum_{u \in N(i) \setminus j} \mu^t_{ui} \frac{1}{d - 1}.
\]

Defining \(\gamma_t = 1 / (1 + (d - 1)k_t)\), we have, in vector form,

\[
\mu^t = \gamma_{t-1} \hat{y} + (1 - \gamma_{t-1}) \hat{P} \mu^{t-1},
\]

where \(\hat{y} \in \mathbb{R}^{nd}\) is a vector with \(\hat{y}_{ij} = y_i\), and \(\hat{P} \in \mathbb{R}^{nd \times nd}_+\) is a doubly stochastic matrix. The matrix \(\hat{P}\) corresponds to a Markov chain on the set of directed edges \(\hat{E}\). In this chain, an edge \((i, j)\) transitions to an edge \((u, i)\) with \(u \in N(i) \setminus j\), with equal probability assigned to each such edge. As in (3), we associate each \(\mu^t\) with an estimate \(x^t\) of \(k^\beta\) according to

\[
x^t = y / (1 + dk^\beta) + dk^\beta \mu^t / (1 + dk^\beta),
\]

where \(A \in \mathbb{R}^{(n)_+ \times nd}\) is a matrix defined by \((A\mu)_{ij} = \sum_{i \in N(j)} \mu_{ij} / d\).

The update equation (7) suggests that the convergence of \(\mu^t\) is intimately tied to a notion of mixing time associated with \(\hat{P}\). Let \(\hat{P}^*\) be the Cesàro limit \(\hat{P}^* = \lim_{t \to \infty} \sum_{r=1}^{t-1} \hat{P}^r / t\). Define the Cesàro mixing time \(\tau^*\) by \(\tau^* = \sup_{t \geq 0} \| \sum_{r=1}^{t} (\hat{P}^r - \hat{P}^*) \|_{2, nd}\). Here, \(\| \cdot \|_{2, nd}\) is the matrix norm induced by the corresponding vector norm \(\| \cdot \|_{2, nd}\). Since \(\hat{P}\) is a stochastic matrix, \(\hat{P}^*\) is well-defined and \(\tau^* < \infty\). Note that, in the case where \(\hat{P}\) is aperiodic, irreducible, and symmetric, \(\tau^*\) corresponds to the traditional definition of mixing time: the inverse of the spectral gap of \(\hat{P}\).

A time \(t^*\) is said to be an \(\epsilon\)-convergence time if estimates \(x^t\) are \(\epsilon\)-accurate for all \(t \geq t^*\). The following theorem, whose proof can be found in [1], establishes a bound on the \(\epsilon\)-convergence time of synchronous consensus propagation given appropriately chosen \(\beta\), as a function of \(\epsilon\) and \(\tau^*\).

**Theorem 3.** Suppose \(k_0 \leq k^\beta\). If \(d = 2\) there exists a \(\beta = \Theta((\tau^* / \epsilon)^2)\) and if \(d > 2\) there exists a \(\beta = \Theta((\tau^* / \epsilon) \log(\tau^*/\epsilon))\) is an \(\epsilon\)-convergence time. Alternatively, suppose \(k_0 = k^\beta\). If \(d = 2\) there exists a \(\beta = \Theta((\tau^* / \epsilon)^2)\) and if \(d > 2\) there exists a \(\beta = \Theta((\tau^* / \epsilon) \log(1/\epsilon))\) is an \(\epsilon\)-convergence time.

In the first part of the above theorem, \(k_0\) is initialized arbitrarily so long as \(k_0 \leq k^\beta\). Typically, one might set \(k_0 = 0\) to guarantee this. The second case of interest is when \(k_0 = k^\beta\), so that \(k_t = k^\beta\) for all \(t \geq 0\). Theorem 3 suggests that initializing with \(k_0 = k^\beta\) leads to an improvement in convergence time. However, in our computational experience, we have found that an initial condition of \(k_0 = 0\) consistently results in faster convergence than \(k_0 = k^\beta\). Hence, we suspect that a convergence time bound of \(O((\tau^* / \epsilon) \log(1/\epsilon))\) also holds for the case of \(k_0 = 0\). Proving this remains an open issue. Theorems 3 posits choices of \(\beta\) that require knowledge of \(\tau^*\), which may be both difficult to compute and also
requires knowledge of the graph topology. This is not a major restriction, however. It is not difficult to imagine variations of Algorithm 1 which use a doubling sequence of guesses for the Cesáro mixing time $\tau^\star$. Each guess leads to a choice of $\beta$ and a number of iterations $t^\star$ to run with that choice of $\beta$. Such a modified algorithm would still have an $\epsilon$-convergence time of $O((\tau^\star/\epsilon) \log(\tau^\star/\epsilon))$.

5 Comparison with Pairwise Averaging

Using the results of Section 4, we can compare the performance of consensus propagation to that of pairwise averaging. Pairwise averaging is usually defined in an asynchronous setting, but there is a synchronous counterpart which works as follows. Consider a doubly stochastic symmetric matrix $P \in \mathbb{R}^{n \times n}$ such that $P_{ij} = 0$ if $(i, j) \notin E$. Evolve estimates according to $x^t = Px^{t-1}$, initialized with $x^0 = y$. Clearly $x^t = P^t y \rightarrow \bar{y} 1$ as $t \uparrow \infty$.

In the case of a singly-connected graph, synchronous consensus propagation converges exactly in a number of iterations equal to the diameter of the graph. Moreover, when $\beta = \infty$, this convergence is to the exact mean, as discussed in Section 2.1. This is the best one can hope for under any algorithm, since the diameter is the minimum amount of time required for a message to travel between the two most distant nodes. On the other hand, for a fixed accuracy $\epsilon$, the worst-case number of iterations required by synchronous pairwise averaging on a singly-connected graph scales at least quadratically in the diameter [18].

The rate of convergence of synchronous pairwise averaging is governed by the relation $\|x^t - \bar{y} 1\|_2 \leq \lambda_2$, where $\lambda_2$ is the second largest eigenvalue of $P$. Let $\tau_2 = 1/\log(1/\lambda_2)$, and call it the mixing time of $P$. In order to guarantee $\epsilon$-accuracy (independent of $y$), $t > \tau_2 \log(1/\epsilon)$ suffices and $t = \Omega(\tau_2 \log(1/\epsilon))$ is required [6].

Consider $d$-regular graphs and fix a desired error tolerance $\epsilon$. The number of iterations required by consensus propagation is $\Theta(\tau^\star \log \tau^\star)$, whereas that required by pairwise averaging is $\Theta(\tau_2)$. Both mixing times depend on the size and topology of the graph. $\tau_2$ is the mixing time of a process on nodes that transitions along edges whereas $\tau^\star$ is the mixing time of a process on directed edges that transitions towards nodes. An important distinction is that the former process is allowed to “backtrack” whereas the latter is not. By this we mean that a sequence of states $\{i, j, i\}$ can be observed in the vertex process, but the sequence $\{(i, j), (j, i)\}$ cannot be observed in the edge process. As we will now illustrate through an example, it is this difference that makes $\tau_2$ larger than $\tau^\star$ and, therefore, pairwise averaging less efficient than consensus propagation.

In the case of a cycle $(d = 2)$ with an even number of nodes $n$, minimizing the mixing time over $P$ results in $\tau_2 = \Theta(n^2)$ [19]. For comparison, as demonstrated in the following theorem (whose proof can be found in [1]), $\tau^\star$ is linear in $n$.

**Theorem 4.** For the cycle with $n$ nodes, $\tau^\star \leq n/\sqrt{2}$.

Intuitively, the improvement in mixing time arises from the fact that the edge process moves around the cycle in a single direction and therefore explores the entire graph within $n$ iterations. The vertex process, on the other hand, randomly transitions back and forth among adjacent nodes, relying on chance to eventually explore the entire cycle.

The cycle example demonstrates a $\Theta(n/\log n)$ advantage offered by consensus propagation. Comparisons of mixing times associated with other graph topologies remains an issue for future analysis. But let us close by speculating on a uniform grid of $n$ nodes over the $m$-dimensional unit torus. Here, $n^{1/m}$ is an integer, and each vertex has $2m$ neighbors, each a distance $n^{-1/m}$ away. With $P$ optimized, it can be shown that $\tau_2 = \Theta(n^{2/m})$ [20].

We put forth a conjecture on $\tau^\star$.

**Conjecture 1.** For the $m$-dimensional torus with $n$ nodes, $\tau^\star = \Theta(n^{(2m-1)/m^2})$. 
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